

## Metro Division "Friendship" Team Overview and Guidelines

## **Overview**

All Friendship Team rosters are reviewed and approved/denied by the Baseball Board. The Board evaluates applications using various criteria to ensure fairness and maintain the integrity of the league. This is a non-exhaustive list of factors that the Board considers in evaluating rosters. However, these are not binding on or determinative of the Board's final decision. The guidelines are provided so that an applicant may ascertain whether his/her proposed team complies with the basic elements that comprise a true Friendship Team.

## **Guidelines**

- 1. The SKSA Baseball Board reserves the right to modify the Friendship Team Rules and Guidelines at anytime to protect the integrity of the Metro (recreational) program.
- 2. The Friendship Team manager must submit a manager's application per the stated deadlines.
- 3. The Friendship Team manager MUST submit a roster with a maximum of 13 in 5-8U and 12 in 9-14U. SKSA board reserves the right to review this on a case-by-case basis if deemed appropriate.
- 4. The league WILL add players from the recreational pool to all approved Friendship teams. All Friendship Teams will have a minimum of 12 and a maximum of 13 players (5-8 yr old) and a minimum of 11 and a maximum of 12 players (9-14 yr old).
- 5. Each player on a Friendship Team must separately register, agree to the medical consent and liability waiver, and pay his/her registration fee prior to the close for regular registration. NO TEAM/GROUP REGISTRAIONS.
- 6. The Friendship Team manager shall submit his/her proposed roster to the appropriate age group coordinator by the designated deadline for the applicable playing season. The proposed roster must include the following information: (1) players names; (2) dates of birth; and (3) teams/leagues each player played for during last 2 seasons. If a player has not registered and paid by the close of regular registration, that player is not guaranteed a roster spot on your team and that position may be backfilled by the league.
- 7. Friendship Team players MUST either participate in the fundraiser or pay the buyout fee just like other recreational players.
- 8. Friendship Teams are required to pay the standard Metro team sponsor fee.
- 9. The league will issue a standard team uniform to Friendship Teams.
- 10. Friendship Teams are allowed to use custom team names (non-SKSA assigned names), however the Friendship Team is responsible for supplying its uniforms to all players. Friendship Teams are responsible for providing non-league issued uniforms to any backfilled player at no cost to the player. SKSA WILL NOT reimburse the team or reduce the registration fee for the uniform costs.
- 11. SKSA will issue the Friendship Team standard equipment as issued to other Metro teams.
- 12. A Friendship Team roster SHALL NOT include more than 4 players from any Select/AA team that finished the previous spring or fall season with a 500 or higher power rating.
- 13. A Friendship Team can ONLY include one player that ranked as an Elite/AAA player during the previous season.
- 14. If there are enough Friendship Teams registered, they will compete in their own division either in the regular season and/or playoffs. If teams are not in separate divisions prior to regular season play, teams will be broken out to separate brackets for playoffs based on regular season records of that season, if there are enough teams overall to make this possible.